




## Curriculum Overview for Computer Science Year 11

<p><b>Half Term 3</b> <b>Algorithms</b> <b>Substantive Knowledge:</b></p>		<p>Model reading Reading out loud Skim and Scan of source information Decoding terms Etymology of key terms</p>
<ul style="list-style-type: none"> <li>• Understand how a computer runs code</li> <li>• Understand what is meant by algorithmic thinking</li> <li>• Understand what is meant by decomposition</li> <li>• Understand what is meant by abstraction</li> <li>• Understand how to identify outputs</li> <li>• Understand how to identify inputs</li> <li>• Understand how to identify the processes required</li> <li>• Understand how to identify repeatable processes</li> <li>• Understand the purpose of a structure diagram</li> <li>• To be able to understand pseudocode</li> <li>• Understand what a flow chart is used for</li> <li>• Understand what the flow chart symbols mean</li> <li>• Understanding trace tables to check variables through a program</li> </ul>		<p>Computational thinking Sequence Decomposition Abstraction Algorithmic thinking Input Output Process Repeatable Process Structure diagram Pseudocode Flow chart Terminal Process Question Decision Input Output Sub program Trace Tables</p>
<p><b>Disciplinary Knowledge:</b></p> <ul style="list-style-type: none"> <li>• To be able to break a problem down using decomposition and abstraction</li> <li>• To be able to take a problem and produce step-by step instructions</li> <li>• Be able to produce a structure diagram</li> <li>• To be able to write a pseudocode solution</li> <li>• To be able to produce a flow chart to solve a problem</li> <li>• Be able to complete a trace table when running through a program</li> </ul>		<p><b>Formative assessment</b> Knowledge checks Smart Revise Practice questions <b>Summative assessment</b> End of unit assessment</p>
		<p>Practice questions Revision tasks Research tasks</p>